



AMHA Hunter Score Sheet

Class: _____

Judge: _____

Back #	FENCES								COMMENTS	SCORES				
	1	2	3	4	5	6	7	8		<59	60's	70's	80's	90's

- Scoring
- 90~100 An excellent performer and good mover that jumps the entire course with cadence, balance, and style
 - 80~89 A good performer that jumps all fences reasonably well; and excellent performer that commits one or two minor faults.
 - 70~79 The average, fair mover that makes no serious faults, but lacks the style, cadence, and good balance of the scopier horse;
the good performer that makes a few minor faults
 - 60~69 Poor movers that make minor mistakes; fair or average movers that have one or two poor fences,
but no major faults or disobediences.
 - 50~59 A horse that commits one major fault, such as a hind knockdown, refusal, break of gait, cross canter or drops a leg.
 - 30~49 A horse that comitts two or more major faults including front knockdowns, refusals, or jumps in a
manner that otherwise endagers the horse or rider.
 - 10~29 A horse that avoids elimanation but jumps in such an unsafe and dangerous manner as to preclude a higher score.

- Disqualifications
- | | |
|--------------------------------------|---|
| 1. Three (3) Refusals | 6. Carrying whip |
| 2. Off Course | 7. Unsound horse |
| 3. Cross path except after a refusal | 8. Jumping fence before re-set |
| 4. Fall of horse/handler | 9. Baiting |
| 5. Jumping by handler | 10. Failure to go between the start and finish cones or kncking a cone over |

Possible symbols to use for jump scoring are available on a separate sheet